

Which Classes Will Win?

The top two classes with the most Scrip orders during the months of March and April will win an extended outside brain break with a yummy snack provided by the Scrip team. Help your child's class to win this special treat.

Money earned by the Scrip program helps to fund the following programs....

Artist in Residence (Carrie Moore), the Art Lit program, Science Fair, BSE's 1st Carnival, after school enrichment programs, Bobcat Trail, Passport Club, Community Outreach, Teacher Grant Requests, and more! If your child is excited about these programs, or any of the others supported by the BSCO, be sure to buy gift cards through the Scrip program today!



BSE Scrip Order Form

Student Name: _____

Teacher Name: _____

Phone Number: _____

Date: _____

These businesses have also offered us gift cards & gift certificates:

	# ordered	Increments	Total
Tazza Café – Gift Card 4062 NW Saltzman Road – 8% to BSE		@ \$20	
Tazza Café – Add to Personal Account 4062 NW Saltzman Road – 8% to BSE		@ \$20	
Piccolo Mondo Bethany Village – 5%		@ \$20	
Scrapbook Attack 10228 SW Park Way – 5%		@ \$20	
Total from This Side			
Total from Other Side			
Total Scrip Order			

- Make checks payable to **BSCO**.
- Orders can be sent to school or dropped off in the office any day. Orders placed by Tuesday 9am will be returned with your child on Friday.
- Once the Scrip (gift cards and gift certificates) are delivered to your child, you assume all responsibility for your order and will not hold the BSCO liable for loss.
- For questions or comments, please contact Pam Winklesky 503-533-5336.

Scrip Raffle! Everyone who buys Scrip during March will be entered into a drawing for a 'School Spirit Package', which includes a school T-shirt, a school hoody, and a tie-dye bag. In April the Scrip team will be raffling off dinner for two at Outback Steakhouse. The more Scrip you buy, the more chances you have to win. For more details about the raffle, go to www.bonnyslopebsco.org.

~ See other side for more retailers ~